**Scenario #2**

**Scenario Description**

* When a player doesn’t receive any winnings. Even when a player gets a match, their balance just stays the same as before they bet.
* For example, if the player bets $5 on Prawn and the dealer rolls 2 Prawn and 1 Stag then the player gets their bet back but doesn’t gain anything. The player is meant to gain their bet back plus double as a win (e.g. $5 + $10 winnings).

**Auto-test variables**

* Mockito can be used to mock the variables needed for each step automatically to cause a controlled environment to replicate the bug better. The variables needed to be mocked by Mockito are:
* String ans = “P” (Select play interactively on menu)
* String name = <Any> (User name)
* Integer initialBalance/ ans = <AnyInt> (Balance)
* Integer limit/ ans = <AnyInt> (Bet limit)
* Integer stdBet/ ans = <AnyInt> (Standard bet)
* Integer selection/ ans = <1-6> (Symbol selection)
* Integer bet/ ans = <AnyInt> (Bet amount)
* Object dice.get(1-3).getFace() = Selected symbol for 2 or more dice

**Record of Outputs from tests**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Date/Time | Tester | Test ID | Test Phase | Status |
| 18/10/19 11:30am | James Bell | <Mock> | System Cycle 1 | Passed |
| 18/10/19 11:35am | James Bell | <Mock> | System Cycle 2 | Passed |
| 18/10/19 11:40am | James Bell | <Mock> | System Cycle 3 | Passed |
| 18/10/19 11:45am | James Bell | <Mock> | System Cycle 4 | Passed |
| 18/10/19 11:50am | James Bell | <Mock> | System Cycle 5 | Passed |